



BERENOTT DIGITAL

PRESS DECK

Photobricks.

Contact and Links



- PhotoBricks Press Kit:

<https://berenottdigital.uk/photobricks-press-kit.html>

- PhotoBricks on Steam:

<https://store.steampowered.com/app/4539910/PhotoBricks/>

- Berenott Digital:

<https://berenottdigital.uk/index.html>

- Contact

Email provided separately

<https://berenottdigital.uk/contact.html>

PhotoBricks – The Game



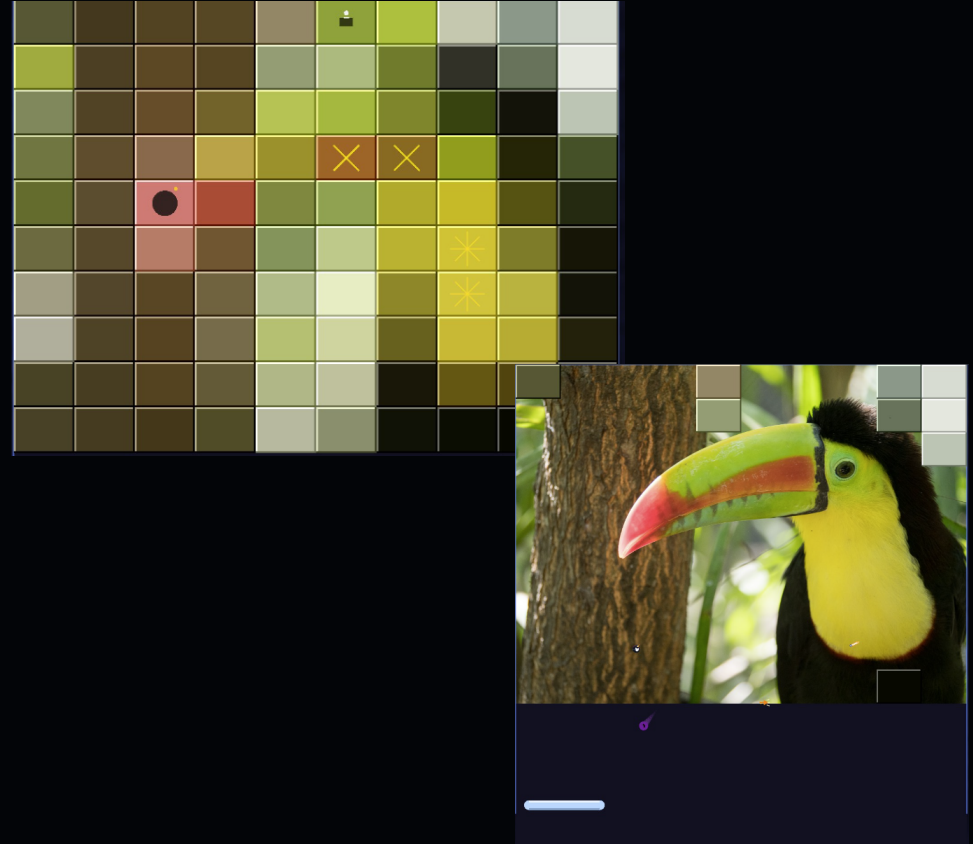
Break bricks. Reveal photographs. Relax.

An interactive digital gallery with quiet, tactile gameplay and space to make it your own.

- PhotoBricks is a re-imagining of the classic brick breaker, adding a new innovation and focussing on a relaxing experience for casual gamers
- Photo centric the game lets players create 'reveal' videos of their own photographs
- Automated slideshows of the player's photographs, or the ones included in the game
- A full brick breaker game is included, including 100 curated photographs and a 119 level campaign
- The game design allows all players to complete all the content, with optional difficulty levels assuring even the most demanding players can find a strong challenge

Why PhotoBricks

- The core idea is generating a brick pattern based on your own photos
- A 'reveal' export lets you generate 8 seconds of video to share online
- This uses how you cleared the level to incrementally reveal your photograph
- That personalised unique display introduces a new way to share memories through play
- There's a full game too, which is intentionally relaxed by default
- The player is allowed to explore and enjoy the content at their own pace

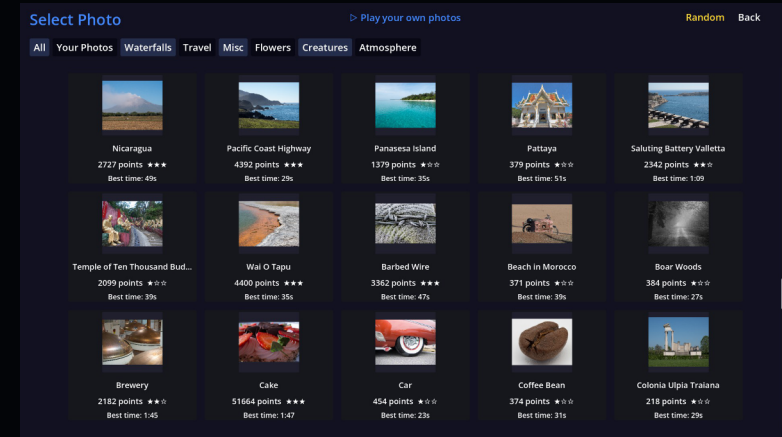


Key Features



Procedurally generated levels based on your own or the provided photographs

- The player can add their own gallery
- 100 curated photographs are provided with the game



- 119 campaign levels
- 'Infinite' mode procedurally generated levels with 'today' seed for daily play
- Idle mode, to watch the computer play
- Configurable Gallery mode

Development Status and Technical



The game is complete

- Demo is already available on Steam
- Play testers have completed the whole game – because they wanted to!
- Release date set for 10th August 2026

Distribution is on Steam

- This supports Cloud Saves, Steam Achievements, Leaderboards and Rich Presence
- Windows PCs, Steam Machine and Steam Deck are all supported
- Mouse, Keyboard and Controller all supported

A number of Accessibility features are included to let players tailor the game to their needs.

Why PhotoBricks is Special

Classic brick breakers focus on arcade mechanics and skill mastery.

PhotoBricks takes a different approach:

- Personalised – your photos, export a reveal video, display a gallery
- Relaxed – the game isn't trying to punish you, it wants you to complete every level
- Calming – the game design seeks to deliver an ASMR experience, where you don't have to focus on the game. Give your brain a break
- Fun – even at easy levels powerups can create moments of havoc. These create the hook to keep playing without detracting from the zen feel of the core game

The world needs a modern inclusive brick breaker. PhotoBricks meets that need.

About the Developers



PhotoBricks is the first game from Berenott Digital

- Based in the Midlands in England, this new game studio has a strong ethos:
Respect the player, their choices, their expectations.
- An independent studio led by Stuart Scott, with specialised contractors brought in as required to fill skills gaps
- Stuart brings decades of enterprise IT experience, from application development through to setting global technology strategies for multinationals
- That understanding of what matters to end users is translated into the Berenott Digital brand and its games:
Games are for the players.